



# A Compendium of Peg Solitaire related papers 2003–2009

## **Section 1: Classical Peg Solitaire**

**Solitaire: Recent Developments**, John Beasley

Games and Puzzles Journal 28, Sept 2003

<http://arxiv.org/abs/0811.0851>, 11 Pages

**New Problems on Old Solitaire Boards**, George I. Bell and John D. Beasley

Board Games Studies #8, 2005

<http://arxiv.org/abs/math/0611091>, 12 Pages

**A Fresh Look at Peg Solitaire**, George I. Bell

Mathematics Magazine, 80:16-28, 2007, 13 Pages

**Notes on Solving and Playing Peg Solitaire on a Computer**, George I. Bell

<http://arxiv.org/abs/0903.3696>, 19 Pages

## Section 2: Peg Solitaire with Diagonal Jumps

**Diagonal Peg Solitaire**, George I. Bell

INTEGERS, Vol 7, G1, 2007

<http://arxiv.org/abs/math/0606122>, 20 Pages

**Peg Solitaire with Diagonal Jumps**, George I. Bell

in Ed Pegg Jr., Alan H. Schoen, Tom Rodgers (Editors)

Mathematical Wizardry for a Gardner, AK Peters, 2009, 10 Pages

## Section 3: Triangular Peg Solitaire

**Triangular Peg Solitaire Unlimited**, George I. Bell

The Games and Puzzles Journal 36, Nov-Dec 2004

<http://arxiv.org/abs/0711.0486>, 12 Pages

**Diamond Solitaire**, George I. Bell

The Games and Puzzles Journal 41, Sep-Oct 2005

<http://arxiv.org/abs/0711.2749>, 11 Pages

**Solving Triangular Peg Solitaire**, George I. Bell

Journal of Integer Sequences, Vol 11, 2008, article 08.4.8

<http://arxiv.org/abs/math/0703865>, 23 Pages

## Section 4: Solitaire Army and No Capture Variants

**The Minimum Size Required of a Solitaire Army**

George I. Bell, Dan Hirschberg and Pablo Guerrero

INTEGERS, Vol 7, G7, 2007

<http://arxiv.org/abs/math/0612612>, 22 Pages

**The Shortest Game of Chinese Checkers and Related Problems**

George I. Bell

INTEGERS, Vol 9, G1, 2009

<http://arxiv.org/abs/0803.1245>, 22 Pages